

NOTICE OF PUBLIC MEETING OF THE ONE STOP COMMITTEE

Pursuant to A.R.S. § 38-431.01, notice is hereby given to the members of the Yavapai County Workforce Development Board and to the public that the One Stop Committee will hold a meeting open to the public on:

Tuesday, June 9th 2026, 11:00 am

Location: DES Center 3274 Bob Drive Prescott Valley, AZ 86314

Virtual Meeting: Microsoft Teams - [Join the meeting now](#)
<https://teams.microsoft.com/meet/274858595705719?p=HGHC4rxILvQMjawyI>

Meeting ID: 274 858 595 705 719

Passcode: Xp3sM2AD

Dial in by phone

[+1 480-939-4892](tel:+14809394892), United States, Phoenix

[Find a local number](#)

Phone conference ID: 838 015 046#

Join on a video conferencing device

Tenant key: brfairst@m.webex.com

Video ID: 112 312 028 7

[More info](#)

Agenda

I. Call to Order, Welcome and Introductions

Justin Teclaw, Chair
(Information/Discussion)

II. Approval of previous Meeting Minutes, May 5th 2026

Justin Teclaw, Chair
(Information/Discussion/Action)

III. Partner Discussion and Negotiation of the Draft MOU/IFA (Memorandum of Understanding/Infrastructure Funding Agreement)

Justin Teclaw, Chair
(Information/Discussion/Action)

VI. Adjournment - Justin Teclaw, Chair (Action)

Pursuant to the Americans with Disabilities Act, the Yavapai County Workforce Development Board endeavors to ensure the accessibility of its meeting to all persons with disabilities. If you need an accommodation for a meeting, please contact the Yavapai County Workforce Development Board at (928) 442-5266 at least 48 hours prior to the meeting (not including weekends and/or holidays) so that an accommodation can be arranged.

PUBLIC PARTICIPATION AND ACCESS: "The public must be allowed to attend and listen to deliberations and proceedings taking place in all public meetings, A.R.S. § 38-431.01(A); however, Open Meeting Law does not establish a right for the public to participate in the discussion or in the ultimate decision of the public body." **Note: Agenda items may be taken out of order**